



CVE-2021-32238

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Summary

CVE	CVE-2021-32238
State	PUBLIC
Assigner	cve@mitre.org
Source Priority	CVE Program / NVD first with legacy fallback
Published	2021-05-18 15:15:00 UTC
Updated	2021-05-25 15:26:00 UTC
Description	Epic Games / Psyonix Rocket League <=1.95 is affected by Buffer Overflow. Stack-based buffer overflow occurs when Roc

Risk And Classification

Problem Types: CWE-787

NVD Known Affected Configurations (CPE 2.3)

Type	Vendor	Product	Version	Update	Edition	Language
Application	Psyonix	Rocket League	All	All	All	All

References

Reference	Source	Link
Zero Science Lab » Epic Games Rocket League 1.95 (AK::MemoryMgr::GetPoolName) Stack Buffer Overrun	MISC	www.zeroscience.com
Zero Science Lab	MISC	www.zeroscience.com
IBM X-Force Exchange	MISC	exchange.xforce.ibmcloud.com
CVE Program record	CVE.ORG	www.cve.org
NVD vulnerability detail	NVD	nvd.nist.gov

No vendor comments have been submitted for this CVE.

There are currently no legacy QID mappings associated with this CVE.

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