



CVE-2023-35856

[MITRE](#)[NVD](#)[CVE.ORG](#)[JSON API](#)[Print: PDF](#)

Summary

CVE	CVE-2023-35856
State	PUBLIC
Assigner	cve@mitre.org
Source Priority	CVE Program / NVD first with legacy fallback
Published	2023-06-19 04:15:00 UTC
Updated	2023-06-30 17:08:00 UTC
Description	A buffer overflow in Nintendo Mario Kart Wii RMCP01, RMCE01, RMCJ01, and RMCK01 can be exploited by a game client

Risk And Classification

Problem Types: CWE-120

NVD Known Affected Configurations (CPE 2.3)

Type	Vendor	Product	Version	Update	Edition	Language
Application	Nintendo	Mario Kart Wii	rmce01	All	All	All
Application	Nintendo	Mario Kart Wii	rmcj01	All	All	All
Application	Nintendo	Mario Kart Wii	rmck01	All	All	All
Application	Nintendo	Mario Kart Wii	rmcp01	All	All	All

References

Reference	Source	Link	Tags
GitHub - MikelsAStar/Mario-Kart-Wii-Remote-Code-Execution: Injects arbitrary code into a client's game.	MISC	github.com	
CVE Program record	CVE.ORG	www.cve.org	canor
NVD vulnerability detail	NVD	nvd.nist.gov	canor

No vendor comments have been submitted for this CVE.

There are currently no legacy QID mappings associated with this CVE.

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